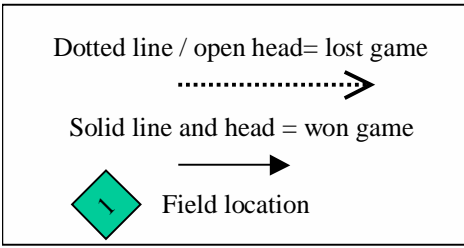


# SUNDAY ONLY!



Div I has Round 1 and Round 3 byes

A1st = 1	A3rd = 9
B1st = 2	B3rd = 10
C1st = 3	C3rd = 11
D1st = 4	D3rd = 12
D2nd = 5	D4th = 13
C2nd = 6	C4th = 14
B2nd = 7	B4th = 15
A2nd = 8	A4th = 16

In case of upset, the numbers are swapped. So if A1st loses to D1st, D1st becomes '1' and A1st becomes '4.' If D1st loses the '1/2' game, D1st becomes 2 and moves on to the '2/3' game in the final round. Last round (gray box) is for final placement.

Play all your games. HQ is deadly serious about playing out placement games – even if they are same-day repeats.

I caught heat for the 8/9 game last year (cancelled b/c of heavy rains and 10<sup>th</sup> game of weekend for teams in that game). HQ almost DQ'd.

# SUNDAY 2003 FOUNDERS OPEN DIV I

